# Samuel A. Smith – Full Stack Junior Dev

- **Just IT –** Software Development Coding Bootcamp. Complete.

- **Current Courses**
- Udemy – 100 Days of Python, Python for Data Science, Machine Learning.
- IBM Skills Build – Web Dev Fundamentals, Agile & Design Thinking.
- Codecademy – JS, CSS & HTML.
- Freecodecamp – Python.

## Personal Statement

I am a career changer recently started within the world of software development.
After 18 successful years working in the film industry, building schedules and executing large-scale production plans. I am hugely enjoying translating my analytic and problem-solving skills to the sphere of software engineering. As a gamer since my dad brought a NES home from a work trip in 1987, it was love at first play.  I am incredibly keen and excited to continue learning and developing my skills and understanding in software.

**Core Programming Languages: JavaScript** (Beginner/Intermediate),
**Python**(Beginner/ Intermediate,  **HTML** (Intermediate**), CSS**(Intermediate)
**MySQL** (Beginner/ Intermediate).

**Projects:** Python searchable film database.
HTML, CSS, JS catch the Firefly game.
On completion of JustIT Bootcamp. Future projects pending.

## Key Skills:

- **Problem Solving:**
- High levels of technical proficiency and shot construction with visual effects.
- Professional, hardworking, team player that loves to contribute to a positive working environment.
- Production planning, coordinating between
- Management of daily shooting schedule.
- Identifying realistic alternative solutions, to real world

- **IT & Tech Skills:**
- Script breakdown with Movie Magic Scheduling.
- Music writing software: DAWE - Logic X.

## Leadership and Teamworking:

- **Negotiation & Communication -**
- Desire to create positive working environment
- Leading production meeting and technical recces.
- **Collaboration and planning:** Communicating with all film departments to ensure healthy, efficient and well managed plan creation and execution.
- Dealing with conflict and challenging personalities in the work place
- **Leadership / Management:** Selecting and hiring crew and maintaining the best working environment possible for them.
- Monitoring, crews, suppliers and vendors performance and processes.
- Holding regular production meetings to manage work flow, department relationships and ensure best working practices are maintained.
- Management of daily shooting schedule and workload whilst maintain best practice.
- **Health & Safety management,**
- Monitoring workplace regulations and best working practice being followed.

- Establishing efficient communication systems.
- Ensuring legal guidelines for filming practices are always followed.


**Research & Analytical:**
- Project research / planning / time management / budget Management.
- Attention to detail: script breakdown, schedule creation, focused on project specific requirements.
- Graphic visualization of work and helping to bring theory and abstract thought into reality.
- Analytical problem solver.
- Pressure management and handling in a positive way. With a calm, friendly manner.


**Critical Thinking:**
- Communication / teamworking / emotional intelligence/ working with all types of personalities / engaging individuals and teams strengths / encouraging and positive team member and leader.

**Personal Attributes:**
- High levels of technical proficiency.
- Passionate about coding and developing skills on live projects
- Resilient.
- **Resourcefulness:** Proactive, front foot decision maker. Always working towards best results in high pressure situations, proven track record in prior career, looking to transfer in tech.
- **Ethics and Integrity**: Honesty, clarity in communication, openness and inclusion.

**Film Skill Set/ Creative:**
- Choreographed set runner and scheduler.
- Foundational script research and development.
- Creative decision maker; for cast, tech elements, extras for best shot composition.
- High pressure decision making in regards to health and safety and shot composition.
- Working on projects with a huge number of moving parts / individuals / huge budgets / strict time scales and specific artistic, budgetary and VFX requirements.
- High levels of technical proficiency and shot construction with visual effects.

### Recent work within Film & Television:

- **1st Assistant Director – Addl. Photography – Wonka – Warner Bros**
  Director: Paul King, Producer: Alexandra Derbyshire/ David Heyman, UPM: Steve Harding.
- **1st Assistant Director – 2nd Unit – Wicked Little Letters**
  Director: Thea Sharrock, Producers: Graham Broadbent, Jo Wallet.
- **1st Assistant Director – Kraven - Addl. Photography – Sony**
  Director: J.C. Chandor, Producer: David Householter, UPM: Steve Harding.
- **1st Assistant Director – 2nd Unit – Wonka – Warner Bros**
  Director: John Sorapure, Producer: Alexandra Derbyshire/ David Heyman, UPM: Tim Wellspring.
- **1st Assistant Director - 2nd Unit – Pinocchio – Disney**
  Director: Kevin Bailie, Producer: Jeremy Johns, UPM: David Cain
- **1st AD (Dailies) – I May Destroy You – HBO/ BBC – Blocks 1, 2 & 3**
  Director: Sam Miller/ Audrey Cooke, Producer: Simon Meyers, LP: Donna Mabey

**Academic History: University:** Newcastle Upon Tyne  - 2:1 Hons – Philosophy (2002 – 2005)s
**A Level:** Geography A, English Lit: B, Theatre Studies: B, Govt & Politics: A
**GCSE's**: 10 - A* to B

**Hobbies and Interests:** Techno, walking and hills, lifting, art, philosophy, anime, gaming, climbing, DJing & (trying) to compose reasonable techno on Logic X.